Garrett Haldrup Assignment 4

Task 1:

```
garrett@PiStudent7 ~/A/A4> python3 guess number.py
Enter your guess: 5
Correct! The answer is 5!
garrett@PiStudent7 ~/A/A4> python3 guess number.py
Enter your guess: 3
3 is too low! Try Again!
Enter your guess: 4
4 is too low! Try Again!
Enter your guess: 5
5 is too low! Try Again!
Enter your quess: 9
9 is too low! Try Again!
Enter your guess: 10
Correct! The answer is 10!
garrett@PiStudent7 ~/A/A4> python3 guess_number.py
Enter your quess: 8
8 is too high! Try Again!
Enter your guess: 5
5 is too high! Try Again!
Enter your guess: 3
3 is too high! Try Again!
Enter your guess: 1
1 is too low! Try Again!
Enter your guess: 2
Correct! The answer is 2!
garrett@PiStudent7 ~/A/A4>
```

```
1 # Import time and random modules
2 import random
3 import time
6 random.seed(time.time())
8 # Generate Random number 1 - 10
9 ans = random.randint(1,10)
12 while(1):
       guess = int(input("Enter your guess: "))
       if (guess == ans):
           print(f"Correct! The answer is {ans}!")
           break
       elif (guess > ans):
          print(f"{guess} is too high! Try Again!")
       elif (quess < ans):</pre>
          print(f"{quess} is too low! Try Again!")
           print(f"{guess} is invalid answer! Try Again!")
```

Task 2:

```
garrett@PiStudent7 ~/A/A4> python3 shopping_list.py
Add item to list?(y/n): y
Enter item name: Onions
Add item to list?(y/n): y
Enter item name: Ground Beef
Add item to list?(y/n): y
Enter item name: Buns
Add item to list?(y/n): y
Enter item name: Salt
Add item to list?(y/n): n
You have 4 items in your shopping list
['Onions', 'Ground Beef', 'Buns', 'Salt']
garrett@PiStudent7 ~/A/A4>
```

```
1 # Declare list variable
2 \overline{list} = []
4 # Function adds value (String) to list
5 def add_item(item):
       list.append(item)
8 # Function prints the list out with amount of items
9 def view_list():
       print(f"You have {len(list)} items in your shopping list")
11
       print(list)
12
13 # While loop that ends when n is inputed and breaks the loop
14 while(1):
       ans = input("Add item to list?(y/n): ")
       # Checks if user wants to add new item to list
       if (ans.lower() == "y"):
    user_item = input("Enter item name: ")
           add_item(user_item)
           view_list()
            break
```

```
1 # Declare list variable
2 list = []
4 # Function adds value (String) to list
5 def add_item(item):
       list.append(item)
9 def view_list():
       print(f"You have {len(list)} items in your shopping list")
11
       print(list)
12
13 # While loop that ends when n is inputed and breaks the loop
14 while(1):
       ans = input("Add item to list?(y/n): ")
       if (ans.lower() == "y"):
    user_item = input("Enter item name: ")
           add item(user item)
           view_list()
```

Bonus Task:

```
garrett@PiStudent7 ~/A/A4> python3 math_quiz.py
Welcome to the Math Quiz!
All questions use ints so give your answer as an int!
Type exit to exit the program
Question 1:
4 + 39 = ?
Answer: 33
You have 0 so far!
Question 2:
53 * 41 = ?
Answer: 1
You have 0 so far!
Question 3:
1 + 8 = ?
Answer: 9
Good Job!
You have 1 so far!
Question 4:
98 + 21 = ?
Answer: 119
You have 2 so far!
Question 5:
56 - 60 = ?
Answer: -4
Good Job!
You have 3 so far!
You got 3 out of 6 correct!
Thanks for Playing!
garrett@PiStudent7 ~/A/A4> python3 math_quiz.py
Welcome to the Math Quiz!
All questions use ints so give your answer as an int!
Type exit to exit the program Question 1:
66 - 19 = ?
Answer: exit
You got 0 out of 1 correct!
Thanks for Playing!
garrett@PiStudent7 ~/A/A4>
```

```
# Import Modules
    import random
    import time
 5 # Set the seed based on time
6 random.seed(time.time())
 9 count = 1
10 correct = 0
12 # Function that genrates a random equation and returns the answer with numbers from range x to y
 13 def gen_function(x,y):
         operand = gen_operand()
         num1 = gen_number(x,y)
num2 = gen_number(x,y)
         ans = gen_answer(operand, num1, num2)
return num1 * num2 = ?")
return num1 * num2
             case 4:
    print(f"{num1} / {num2} = ?")
    return num1 / num2
             case 5:
    print(f"{num1} % {num2} = ?")
    return num1 % num2
41 def gen_operand():
42 return random.randint(1,5)
44 # Generates a random number for range x to y
45 def gen_number(x,y):
         return random.randint(x,y)
47 # Intro least 48 print("Welcome to the Math Quiz!\nAll questions use \033[94mints\033[0m so give your answer as an \033[94mint\033[0m!") 49 print("Type \033[91mexit\033[0m to exit the program")
```

Discussion Questions

- 1. A loop is for when you need to iterate over one set of items, while a function is used for when you need to do same exact thing multiple times
- 2. I like the bonus task the most because it was the most complex program for this assignment, and I got to play around with changing output text color which was fun